


<ul style="list-style-type: none"> Character masks Character puppets Make Grandma's house Music – different emotions (happy/ sad/ frightened) Clay food/ picnic Dance – red riding hood/ grandma/ wolf 	<ul style="list-style-type: none"> Role play elements of story, dress up as characters Symbols to describe characters Colourful semantics to describe a scene Matching symbols and pictures from stories Sequence story Bad characters/ good characters – adjectives(symbols)/ interview Different settings – make and label Character voices 	<ul style="list-style-type: none"> 1:1 correspondence Add and subtract – characters, food 2D – Grandma's house, forest Time – Times of day Sorting/ matching – food Patterns – food, characters Opposites – big/ small, tall/ short etc. Measure – wolf – ears, eyes, mouth
Creativity	Communication	Reasoning
<ul style="list-style-type: none"> Orienteering/ follow a symbol map in woodland Make picnic – have in classroom Dress up as characters – use masks Look at old cottages 	 <div> <div>Semi-Formal Topic Web</div> <div> KS2A <i>Rags to Riches</i> </div> <div> Autumn 1.2 (3 weeks) Key Text: <i>Little Red Riding Hood</i> </div> </div>	<ul style="list-style-type: none"> Sensory tray – colours Textures – animal, woodland Sensory story Mirror work – face, eyes, mouth, ears, hair etc. Body awareness activities
Experiences		Sensory
<ul style="list-style-type: none"> Tag – running from the wolf Orienteering – following symbols Travelling – walking, running, creeping etc. Different ways of moving – wolf, Grandma, Red Riding hood Circuit – collect food on the way 	<ul style="list-style-type: none"> Stranger danger – how do you know who to trust Helping others- family, friends Personal care – washing hands, dressing/ undressing Growing up – changes Healthy eating – snacks, drinking water 	<ul style="list-style-type: none"> 5 senses Body parts – identify/ label Healthy eating - make snacks for grandma Human Life cycle Maps – find grandma's house
Movement	Myself	Our World