 Look at examples of the work of William Morris – subject matter, trees, leaves, fruit, butterflies, the natural world. Create butterfly pictures on templates with patterns on the wings Create butterfly pictures with reflective symmetry by printing. Create own Creativity 	 Use symbols to communicate what toys you want to play with Describe artefacts using symbols Role play a day in a Victorian child's life Mark making on blackboards Match symbols to pictures Talk about rules in games Communication	 Counting 1:1 correspondence Timing each other completing a game Count number of skips using rope Create wooden train tracks – compare length of tracks Roll balls and measure how far they went Adding and subtracting using contextualised objects Reasoning
 Victorian classroom experience (in school), dress up and play with different toys Artefacts box Visit Ramsey Rural Museum (ring to make appointment) Stibbington Local walk to see Victorian houses 	Semi-Formal Topic Web Topic: What the Dickens! Autumn 1.2 (3 weeks) The Victorian Child	 Sensory artefacts box Feel different materials that toys were made out of, wood vs plastic vs metal Feel clothing from dressing up box Pushing and pulling objects – balls, toy trains, blocks Sensory
 Learn ball games, Play skittles Learn and play football Cup and ball games Stick hoop game Cricket Jacks. croquet Movement	 School rules/expectations What do I like about my life? What is my favourite toy? Sharing activities with friends, taking turns Asking for what I want – communicating with symbols What would I like to do when I'm older? Myself	 Forces – pushing and pulling Hinges and levers – how they work Differences in a Victorian childhood Toys in Victorian times compared to now – look at differences Talk about work that some children had to do Rich and poor children's experiences Our World