


<ul style="list-style-type: none"> <li>• Make moving characters from the Big Sneeze story – puppets.</li> <li>• Build own farm out of LEGO / cardboard of other resources.</li> <li>• Create a painting of the four seasons on a farm.</li> <li>• Use natural produce to make a collage.</li> </ul> <p><b>Creativity</b></p>	<ul style="list-style-type: none"> <li>• Role play parts of a story</li> <li>• Dress up as characters from the story</li> <li>• Mark making using mud from the farm!</li> <li>• Draw animals / farm equipment – symbols / phrases to describe</li> <li>• Characters / buildings – name and describe</li> </ul> <p><b>Communication</b></p>	<ul style="list-style-type: none"> <li>• Using animals to make groups – which group is bigger/smaller</li> <li>• How much money needed to buy animal produce?</li> <li>• Counting animal groups – 1:1 correspondence</li> <li>• Adding one more one less to a group of animals</li> <li>• Measure lengths of different cuddly toy animals</li> <li>• Multiplication – repeated addition of animals in pens to find a total</li> </ul> <p><b>Reasoning</b></p>
<ul style="list-style-type: none"> <li>• Ask a pupil's parent to bring pets in from home to visit the class.</li> <li>• Visit Sacrewell Farm near Stamford.</li> <li>• Visit Old Hurst Farm</li> <li>• Ask a farmer to visit the class to discuss the importance of what they do.</li> <li>• Donkey rides - Hunstanton</li> </ul> <p><b>Experiences</b></p>	 <p><i>Semi-Formal Topic Web</i></p> <p><b>KS2D</b> <i>Crazy Creatures</i></p> <p><b>Autumn 2.2</b> <b>(3 Weeks)</b></p> <p><i>The Big Sneeze</i></p>	<ul style="list-style-type: none"> <li>• Explore a sensory box of farm land objects.</li> <li>• Taste different produce that comes from a farm.</li> <li>• Listen to a range of farm land sounds. Can we identify what they belong to?</li> <li>• Make food to taste from farm produce.</li> </ul> <p><b>Sensory</b></p>
<ul style="list-style-type: none"> <li>• Create a show / puppet show of the Big Sneeze story</li> <li>• Create a dance to 'The Carnival of the Animals'</li> <li>• Have an animal race. Each pupil to move as a different farm animal.</li> <li>• 'Follow the Leader'</li> </ul> <p><b>Movement</b></p>	<ul style="list-style-type: none"> <li>• E-safety – we have received an email from a farmer we don't know asking for help. How should we respond / what should we do? What information can we disclose?</li> <li>• Relationships – The farmer relies on teamwork and cooperation for his farm to run well. What are these qualities and why are they important?</li> <li>• Is it OK to be startled / scared?</li> </ul> <p><b>Myself</b></p>	<ul style="list-style-type: none"> <li>• Make a grid map of the farm from the story – write down the coordinates for key buildings.</li> <li>• History – look at the history of farming. Difference between farms long ago and farms now</li> <li>• Friction / forces – which material would be best to drag animal food across a rough farmyard (no wheels available)</li> </ul> <p><b>Our World</b></p>

