


<ul style="list-style-type: none"> • Build a castle using cardboard boxes • Make clay pots • Textiles and patterns • Printing • Writing with medieval stencils • Medieval instruments and sounds 	<ul style="list-style-type: none"> • Labelling and define key features of a castle • Create own castle book - Headings and subheadings • Newspaper report • Role play – life In a castle • Diary of a knight • Design a comic strip 	<ul style="list-style-type: none"> • Shape – build castles using 2D and 3D shapes. Explore key features of shapes • Time – Simple timelines • Halving and Doubling – focus on resources, human or material • Addition and Subtraction – Use medieval resources as concrete objects or visual aids.
<p style="text-align: center;">Creativity</p>	<p style="text-align: center;">Communication</p>	<p style="text-align: center;">Reasoning</p>
<ul style="list-style-type: none"> • Norris museum – St. Ives • Castle Mound – Cambridge • Build a fort 	<div style="display: flex; justify-content: space-between; align-items: center;">  <div style="text-align: right;"> <p><i>Semi-Formal Topic Web</i></p> </div> </div> <div style="text-align: center; margin-top: 10px;"> <p>KS3A</p> <p><i>Knights and Castles</i></p> <hr/> <p>Autumn 2.2</p> <p>3 weeks</p> </div> <div style="text-align: right; margin-top: 10px;"> <p><i>So you want to build a castle (Oxford Owl ebook)</i></p> </div>	<ul style="list-style-type: none"> • Peasant / King – banquet • Opposites – cold/hot, smooth/rough, heavy/light ...etc • Medieval recipes and cooking • Sensory tray containing medieval materials
<p style="text-align: center;">Experiences</p>	<ul style="list-style-type: none"> • Key features of friendships – loyalty, respect – knight traits • Body awareness – why do we wear certain types of armour? What are we protecting? Why is that important? What job do they do? • Emergency services – who helps us? What do we do in emergencies <p style="text-align: center;">Myself</p>	<ul style="list-style-type: none"> • Houses and home – now and then • Focus on castles in the British Isles – investigate/ research • Forces – archery and sling shots • Explore medieval materials (metal, wood, textile, pottery) <p style="text-align: center;">Sensory</p> <p style="text-align: center;">Our World</p>
<p style="text-align: center;">Movement</p>		

