


<ul style="list-style-type: none"> • Make Rapunzel's tower • Make Rapunzel's hair • Music – Create Rapunzel's song • Dance – finding Rapunzel • Make character masks • Create forest collage <p>Creativity</p>	<ul style="list-style-type: none"> • Role play elements of story, dress up as characters • Symbols to describe characters • Colourful semantics to describe a scene • Matching symbols and pictures from stories • Sequence story • Speech bubbles – repeated speech(symbols/ words) <ul style="list-style-type: none"> • Making a story scene • Make voices like the characters <p>Communication</p>	<ul style="list-style-type: none"> • 1:1 correspondence • Add and subtract using resources contextualised to the text • 2D/ 3D shapes -Tower, houses • Measure – Rapunzel's hair – Non-standard units • Time – Morning, afternoon, evening, days of the week • Sorting/ matching – characters <p>Reasoning</p>
<ul style="list-style-type: none"> • Visit Longthorpe Tower – Peterborough • Create tall tower using boxes • Visit local woodland <p>Experiences</p>	 <p><i>Semi-Formal Topic Web</i></p> <p>KS2A <i>Rags to Riches</i></p> <p>Autumn 1.1 (3 weeks)</p> <p><i>Key Text:</i> Rapunzel</p>	<ul style="list-style-type: none"> • Sensory tray – woodland items • Create long 'hair' to feel • Music making(instruments) – Rapunzel song • Soundbeam – music • Materials – clothing • Sensory story <p>Sensory</p>
<ul style="list-style-type: none"> • Climbing skills • Orienteering – following symbols • Tag – running from witch • Travelling – walking, running, creeping etc. • Dance - ribbons <p>Movement</p>	<ul style="list-style-type: none"> • Stranger danger – how do you know who to trust • What to do if you get lost • People who help us – police etc. • Emotions – happy/ sad/ frightened • My family / my home <p>Myself</p>	<ul style="list-style-type: none"> • Forest/ woodland – trees (name/ label key parts) • Grow seeds - collected from trees, cress • Plants – essential needs • Collect – bark, leaves, 'fruits', seeds • Houses – now/ long ago • Houses – materials • Growth – plants/ humans <p>Our World</p>

