


<ul style="list-style-type: none"> <li>• Make character masks to use in role play – link to measurement (rulers – cm)</li> <li>• Paint a picture using African patterns.</li> <li>• Create forest scene picture collages</li> <li>• Create animal pictures using fake animal fur or skins for different textures</li> </ul> <p><b>Creativity</b></p>	<ul style="list-style-type: none"> <li>• Role play different parts of the story</li> <li>• Dress up as characters – wear animal masks</li> <li>• Describe animals / characters using symbols</li> <li>• Learn Makaton signs for different animals in the story</li> <li>• Make and match sounds / words of characters</li> <li>• Describe and create forest setting</li> </ul> <p><b>Communication</b></p>	<ul style="list-style-type: none"> <li>• Ordering foods / animals by size/weight</li> <li>• 1:1 correspondence (counting)</li> <li>• Contextualised addition and subtraction</li> <li>• 2D shapes to create animals</li> <li>• Create forest animal repeating patterns</li> <li>• Create 3D models of characters</li> <li>• Make groups of creatures (by colour/size etc)</li> </ul> <p><b>Reasoning</b></p>
<ul style="list-style-type: none"> <li>• Build dens in the forest</li> <li>• Visit local wildlife</li> <li>• Visit animals at Hammerton Zoo</li> <li>• Small world forest toys</li> </ul> <p><b>Experiences</b></p>	 <p><i>Semi-Formal Topic Web</i></p> <p><b>KS2D</b> <i>Our World: Africa</i></p> <p><b>Spring 1.1 (3 Weeks)</b> <i>Mufaro's Beautiful Daughters</i></p>	<ul style="list-style-type: none"> <li>• Touch and taste different foods</li> <li>• Different animal fur/skins to feel</li> <li>• Explore forest setting – leaves, branches, soil, bark, stones, vines</li> <li>• Listen to sounds of forest animals</li> <li>• Bar Charts / Pictograms / Carroll / Venn Diagrams – practical sorting</li> </ul> <p><b>Sensory</b></p>
<ul style="list-style-type: none"> <li>• Pupils to practise log rolls together to roll like a log across a river. (link to 3D shapes – sphere / cuboid – log-rolling)</li> <li>• Pupils to move like animals in the Mufaro story</li> <li>• Dance to traditional African tribal music.</li> <li>• Create movements to express different emotions and moods.</li> </ul> <p><b>Movement</b></p>	<ul style="list-style-type: none"> <li>• Discuss – which emergency services might be needed to help characters in the Mufaro story. Why are the emergency services important?</li> <li>• Create the castle from the story out of cardboard and set up a scene(s) where characters require different emergency services. Which services are needed?</li> <li>• Discuss emergency scenarios – how do we get help?</li> </ul> <p><b>Myself</b></p>	<ul style="list-style-type: none"> <li>• Carry water – what vessel is best.</li> <li>• Google Earth – study / create maps of Africa / local area</li> <li>• Research how people used to live in Africa to the way that they live now (focus on cities)</li> <li>• Dirty water / clean water test. Velcro 'bugs' attached to dirty water.</li> </ul> <p><b>Our World</b></p>