


<ul style="list-style-type: none"> • Make animal puppets • Park diorama • Collect natural objects – make collage • Tree/ stone rubbings • Make picnic food – dough/ Fimo • Life size – Percy <p>Creativity</p>	<ul style="list-style-type: none"> • Main characters – names/ describe (symbols/ single words) • Signs/ symbols – Percy and animals • Setting – descriptive words/ symbols • Sequence story – pictures/ symbols • Drama and role play – the rescue • Character pictures – Add speech bubbles • Signs/ symbols – Percy and animals <p>Communication</p>	<ul style="list-style-type: none"> • Counting/ add/ subtract - characters • Opposites – deep/ shallow, fast/ slow, high/ low, heavy/ light • Seasons • Measure – distance • Jumping – how far? how high? • Sorting/ matching – picnic food • 1:1 correspondence – picnic food <p>Reasoning</p>
<ul style="list-style-type: none"> • Picnic in a Park • Visit animal sanctuary • Visit a range of parks- local/ Hinchingsbrooke <p>Experiences</p>	 <p><i>Semi-Formal Topic Web</i></p> <p>KS2A <i>Wonderful World</i></p> <p><i>Key text:</i> <i>Percy the Park Keeper</i> The Rescue party <i>Nick Butterworth</i></p> <p>Summer 2.2 (3 weeks)</p>	<ul style="list-style-type: none"> • Picnic food - tastes • Woodland sensory tray • Light/ dark – Sensory room • Magic carpet- leaves, flowers <p>Sensory</p>
<ul style="list-style-type: none"> • Jumping, rolling etc. – time and measure • Team games(outside) – ball • Moving like woodland animals • Playing ‘tag’ • Dance – ‘the rescue’ <p>Movement</p>	<ul style="list-style-type: none"> • Getting lost – people who help us • Personal safety – in the wooded area, in a park • Stranger danger • Making a snack/ sandwich <p>Myself</p>	<ul style="list-style-type: none"> • Minibeasts – in woodland area • Plants in woodland area/ park • Woodland/ park animals – squirrel, rabbit, hedgehog, fox • Light/ dark – what can we see • Forces – push and pull <p>Our World</p>

