## English

<u>Autumn</u> Ancient Greece
Fiction:Greek Myths (assorted txts)

Non Fiction: Recount /Reports

Poetry: Friends and Family

SpringImproving our School

Fiction: Significant Authors(Lauren Child)-The
Pesky Rat

Pesky

**Non Fiction: Instructions** 

Poetry: Poems by Roger McGough

Summer Invaders and Settlers/Vikings and Anglo Saxons

Fiction: Aesops Fables

Non Fiction: Information Texts Poetry: Patterns & rhyme

### Maths

Maths planning will follow the Hamilton Trust schemes of work for students up to and including KS3.

Pupils working below P8 will follow semi formal Cognition Curriculum .

Pupils within 14 – 19 will follow a curriculum leading to Entry level, GCSE and Functional

skills accreditation.

# CLASS 4

### Science

Autumn 1: Teeth and eating.

Autumn 2: Keeping warm

Spring 1: Plants – growth and needs.

Spring 2: Food Science.

<u>Summer 1:</u> Living things - minibeasts Summer 2: Forces and movement -

magnets

#### MFL

Will be met through theme days.

Autumn: Restaurant at Christmas time (RE/PSHE) Spring; Frankie and Bennys/Toby Carvery (Science), Garden Centre and Waterbeach Recycling (Hums) Summer trips: Stanwick Lakes/Ferry Meadows- mini beasts (Science), Flag Fen (Hums)

### **PSHE**

Termly: Safety in the Community( 2weeks). E Safety

(2 weeks)

Autumn 1: Class rules and behaviour,

Personal Safety – safety in the home and garden

Autumn 2: I can – being aware of my abilities

Spring 1: Keeping healthy – healthy eating and

exercise

Spring 2: Looking after the environment - recycling Summer1: SRE – Public/private, appropriate and inappropriate touch.

Summer 2: Friendships – playing and learning together

# E-safety:

Know simple information is personal Supervised exploration of websites by clicking on buttons, arrows, menus and hyperlinks Make decisions about who to share the information with.

## **Art and Design**

<u>Autumn 1&2</u>: Ancient Greece-Greece Vases

Art Skills-Drawing, Sculpture, Printing <a href="Spring 1&2:Environment-Billy Pin">Spring 1&2:Environment-Billy Pin</a> Art Skills-Drawing, Construction,

Painting

Summer 1&2: Other Cultures-

Africa/Ghana

Art Skills-Drawing, Painting, Colour wash and Mixed Media

#### DT

Autumn 1: Storybooks

<u>Autumn 2:</u> Food – where food comes from. Cereals, healthy breakfasts and snacks.

Spring 1: Bird feeders

Spring 2: Creating models using K'nex

<u>Summer 1</u>: Viking Helmets Summer 2: Tie dye shirts

# Computing

**Understanding Tech:** Recognise and give examples of common uses of technology, beyond school.

Programming: Create and debug instructions (Literacy instructional texts)
Follow instructions (Speaking and listening)
Create and follow instructions for remote control toys and early logo apps.
Explore outcomes when instructions are

given in a sequence. (Maths)

Digital Literacy: Open word processor

document Input simple text. Use save and print. Retrieve and amend a documentCreate images within an art

Use some tools within the art program Know that images contain information

Use digital camera
Use video camera

#### **Humanities**

Autumn Life in Ancient Greece
Spring Improving the School
Environment - changing our school
area

<u>Summer</u> Invaders and Settlers - Vikings in Britain

Trips: Sutton Hoo and Flag Fen, Greek restaurant.

Geog skills: Identify key human features. Use simple directions and locational language. Use simple fieldwork and observational skills. Devise a simple map or plan with a

### Music

**Autumn:** Listening and Responding

- Ancient Greece

Spring: Performance –

Environments

<u>Summer:</u> Composition – The

Vikings

#### RF

Autumn 1 Caring for Each Other Autumn 2 Special journeys
Spring 1: Why is Mohammed

important?

<u>Spring 2:</u> Caring for our World Summer: The life of Jesus

## PE

<u>Autumn 1:</u> Multi Skills-SAQ Autumn 2: Ball Handling-Shooting

Spring 1: Gymnastics-Balance

Spring 2: Dance-'Hobsons Choice' dance based on different types of shoe

<u>Summer 1:</u> Indoor athletics-Speed bounce, standing long jump, relays

<u>Summer 2:</u> OAA-Exploring the outside environment